

Digital Logic Gates

Logic gates are hardware blocks that produce signals equivalent to a binary 1 or 0 depending upon their input signals that are also equivalent to binary 1's or 0's.

Each gate has a distinct name and graphic symbol i.e.

AND gate:

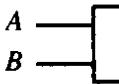
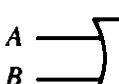
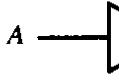


The operation of each gate can be described with an algebraic expression. i.e.

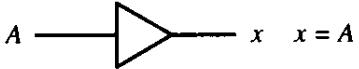
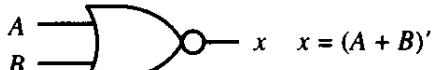
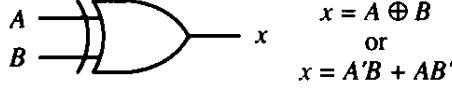
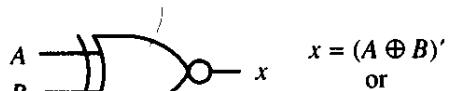
$$x = A \bullet B$$

Alternatively, the operation can be described using a truth table i.e.

A	B	X
0	0	0
0	1	0
1	0	0
1	1	1

Name	Graphic symbol	Algebraic function	Truth table															
AND	 A B x	$x = A \cdot B$ <p style="text-align: center;">or</p> $x = AB$	$ A B x 0 0 0 0 1 0 1 0 0 1 1 1 $	A	B	x	0	0	0	0	1	0	1	0	0	1	1	1
A	B	x																
0	0	0																
0	1	0																
1	0	0																
1	1	1																
OR	 A B x	$x = A + B$	$ A B x 0 0 0 0 1 1 1 0 1 1 1 1 $	A	B	x	0	0	0	0	1	1	1	0	1	1	1	1
A	B	x																
0	0	0																
0	1	1																
1	0	1																
1	1	1																
Inverter	 A x	$x = A'$	$ A x 0 1 1 0 $	A	x	0	1	1	0									
A	x																	
0	1																	
1	0																	

All digital functions can be implemented using these three gates.

Buffer		<table border="1" data-bbox="1158 211 1281 348"> <tr><th>A</th><th>x</th></tr> <tr><td>0</td><td>0</td></tr> <tr><td>1</td><td>1</td></tr> </table>	A	x	0	0	1	1									
A	x																
0	0																
1	1																
NAND		<table border="1" data-bbox="1158 401 1281 601"> <tr><th>A</th><th>B</th><th>x</th></tr> <tr><td>0</td><td>0</td><td>1</td></tr> <tr><td>0</td><td>1</td><td>1</td></tr> <tr><td>1</td><td>0</td><td>1</td></tr> <tr><td>1</td><td>1</td><td>0</td></tr> </table>	A	B	x	0	0	1	0	1	1	1	0	1	1	1	0
A	B	x															
0	0	1															
0	1	1															
1	0	1															
1	1	0															
NOR		<table border="1" data-bbox="1158 665 1281 865"> <tr><th>A</th><th>B</th><th>x</th></tr> <tr><td>0</td><td>0</td><td>1</td></tr> <tr><td>0</td><td>1</td><td>0</td></tr> <tr><td>1</td><td>0</td><td>0</td></tr> <tr><td>1</td><td>1</td><td>0</td></tr> </table>	A	B	x	0	0	1	0	1	0	1	0	0	1	1	0
A	B	x															
0	0	1															
0	1	0															
1	0	0															
1	1	0															
Exclusive-OR (XOR)		<table border="1" data-bbox="1158 939 1281 1140"> <tr><th>A</th><th>B</th><th>x</th></tr> <tr><td>0</td><td>0</td><td>0</td></tr> <tr><td>0</td><td>1</td><td>1</td></tr> <tr><td>1</td><td>0</td><td>1</td></tr> <tr><td>1</td><td>1</td><td>0</td></tr> </table>	A	B	x	0	0	0	0	1	1	1	0	1	1	1	0
A	B	x															
0	0	0															
0	1	1															
1	0	1															
1	1	0															
Exclusive-NOR or equivalence		<table border="1" data-bbox="1158 1203 1281 1404"> <tr><th>A</th><th>B</th><th>x</th></tr> <tr><td>0</td><td>0</td><td>1</td></tr> <tr><td>0</td><td>1</td><td>0</td></tr> <tr><td>1</td><td>0</td><td>0</td></tr> <tr><td>1</td><td>1</td><td>1</td></tr> </table>	A	B	x	0	0	1	0	1	0	1	0	0	1	1	1
A	B	x															
0	0	1															
0	1	0															
1	0	0															
1	1	1															

Axioms and Theorems of Boolean Algebra

(1) Identity for +
 $x + 0 = x$

(2) Identity for •
 $x \cdot 1 = x$

(3) Dominator for +
 $x + 1 = 1$

(4) Dominator for •
 $x \cdot 0 = 0$

(5) Idempotence
 $x + x = x$

(6) Idempotence
 $x \cdot x = x$

(7) Complements
 $x + x' = 1$

(8) Complements
 $x \cdot x' = 0$

(9) Commutative
 $x + y = y + x$

(10) Commutative
 $x \cdot y = y \cdot x$

(11) Associative
 $x + (y + z) = (x + y) + z$

(12) Associative
 $x \cdot (y \cdot z) = (x \cdot y) \cdot z$

(13) Distribution of • over +
 $x \cdot (y + z) = x \cdot y + x \cdot z$

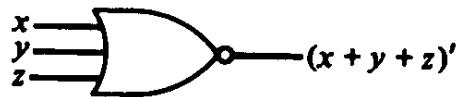
(14) Distribution of + over •
 $x + (y \cdot z) = (x + y) \cdot (x + z)$

(15) DeMorgan's
 $(x + y)' = x' \cdot y'$

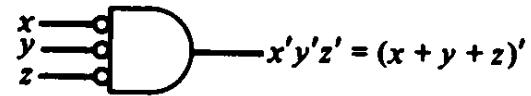
(16) DeMorgan's
 $(x \cdot y)' = x' + y'$

(17) Involution
 $(x')' = x$

NOR and NAND gates



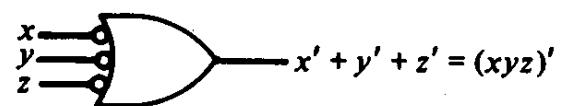
(a) OR-invert



(b) invert-AND



(a) AND-invert



(b) invert-OR

