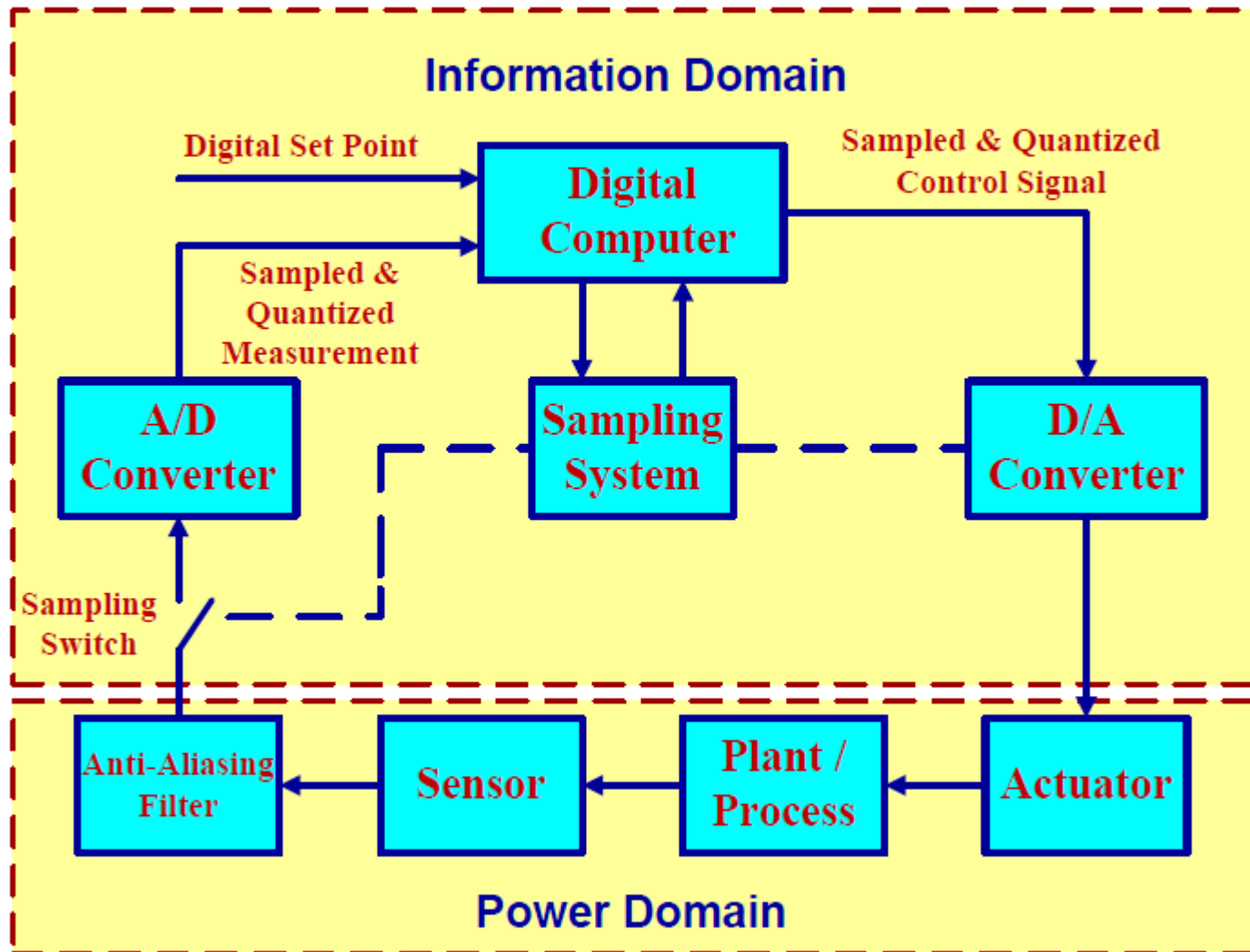


Εισαγωγικές έννοιες Ψηφιακών Συστημάτων Αυτομάτου Ελέγχου

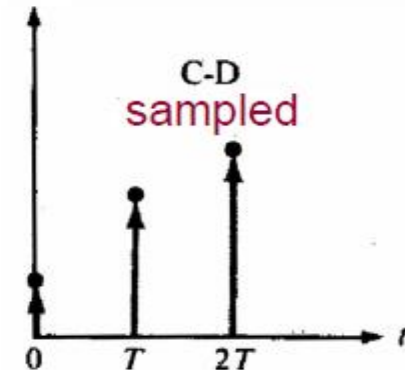
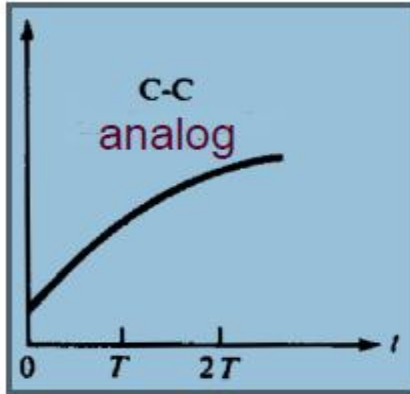
(Introductory concepts to digital control
engineering)

Σύστημα Ψηφιακού Ελέγχου

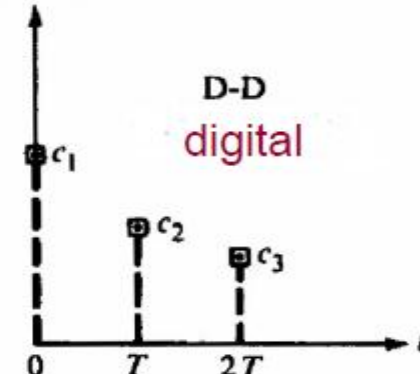
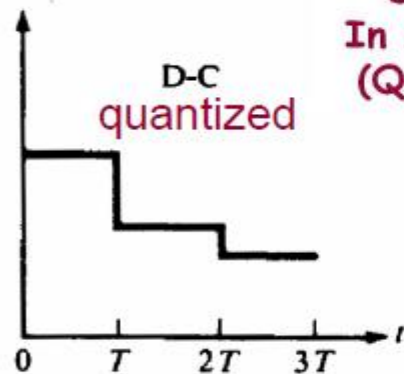


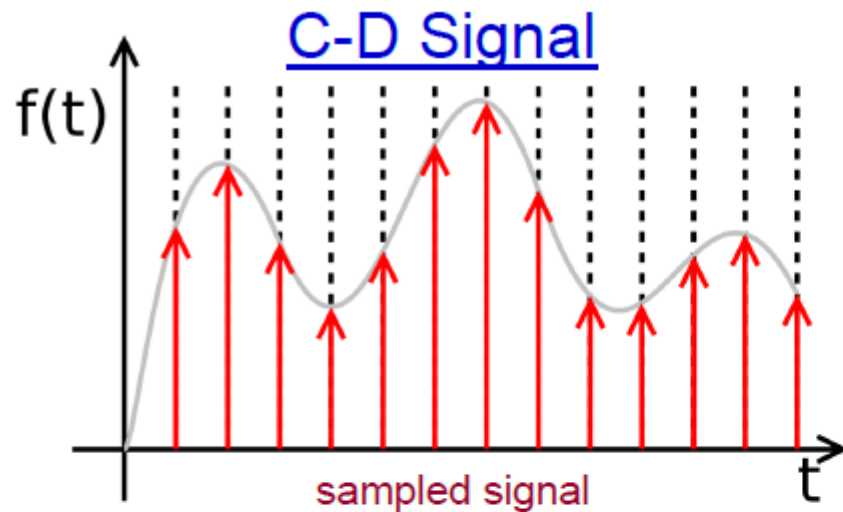
Είδη σημάτων

Computer-Controlled System Signals



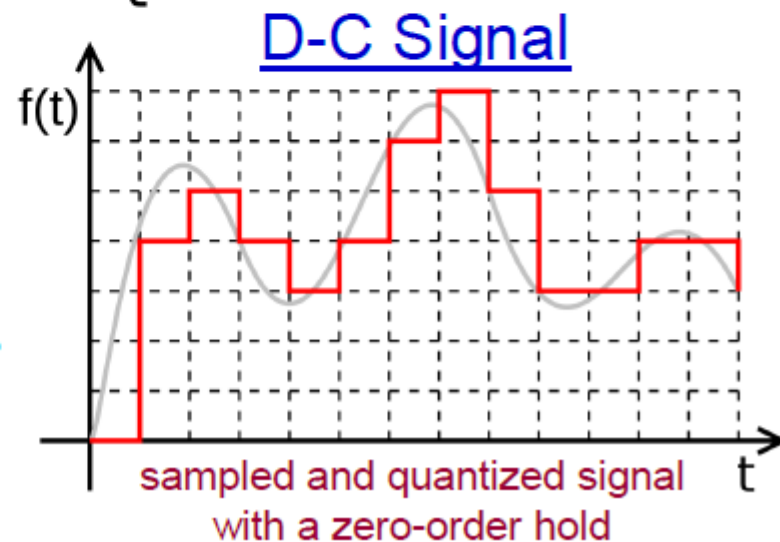
	Continuous In Time	Discrete In Time (Sampled)
Continuous In Amplitude	C-C	C-D
Discrete In Amplitude (Quantized)	D-C	D-D



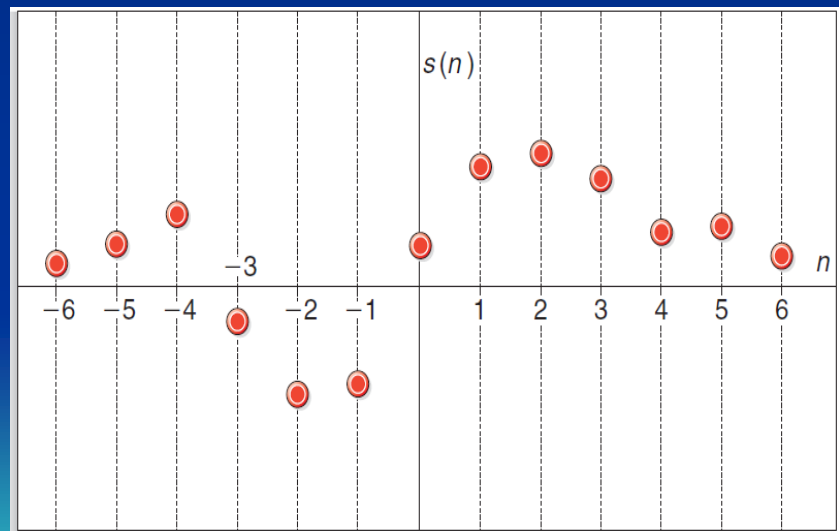
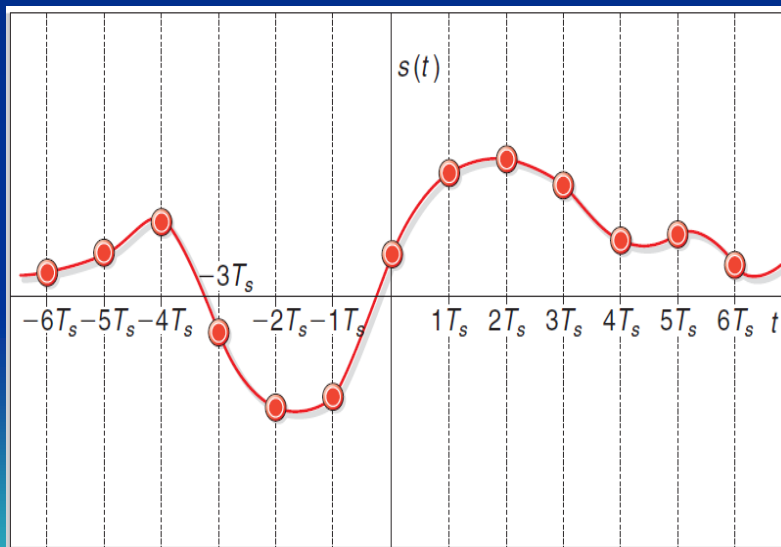
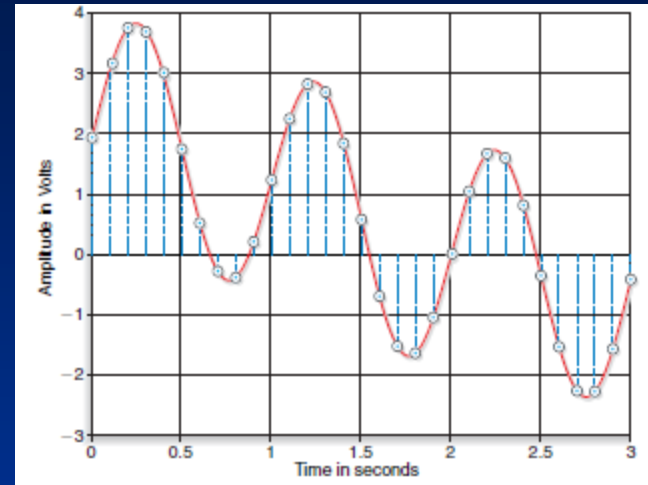
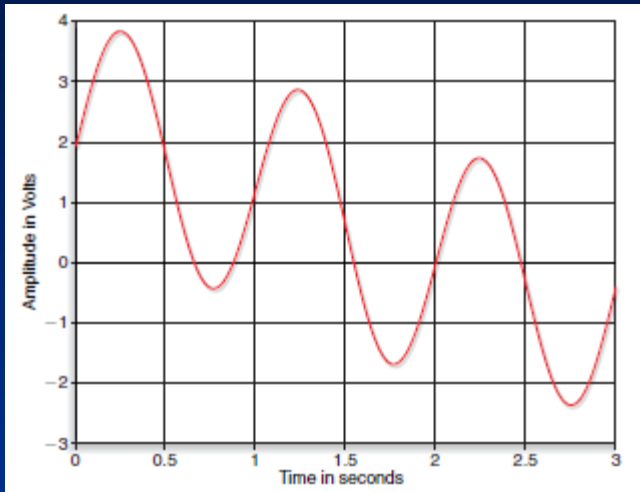


Zero-Order Hold

Sampled and quantized values are held constant between sampling instants, which makes the signal discrete in amplitude, but continuous in time.

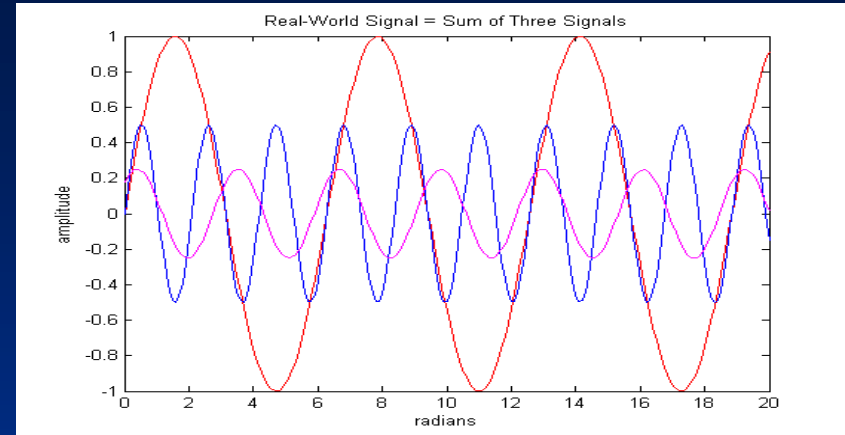
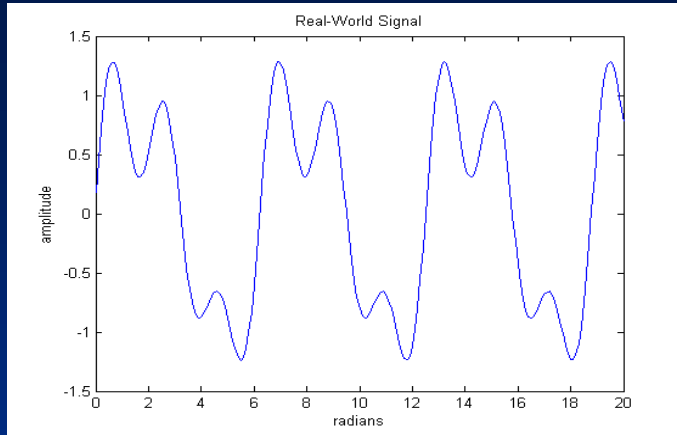


Δειγματοληψία σήματος

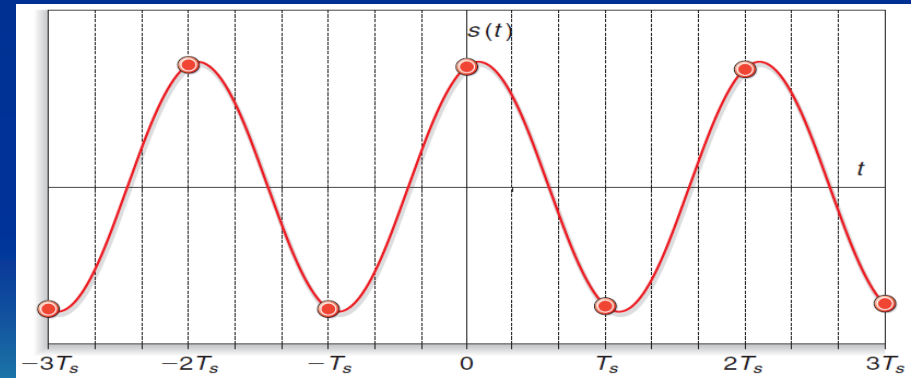
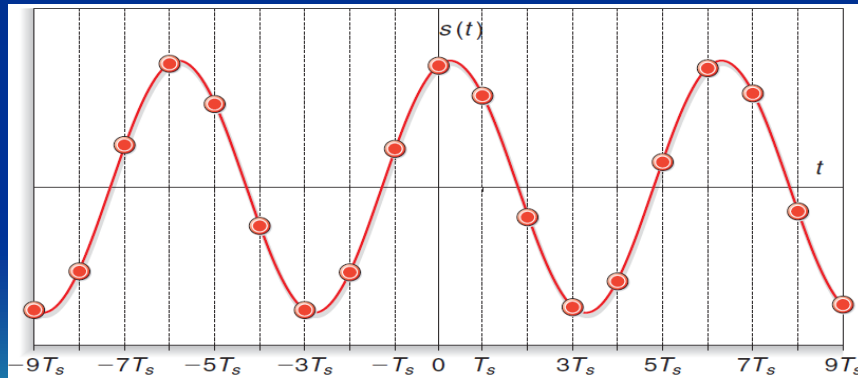


συχνότητα δειγματοληψίας $f_s = 1/T_s$ ακολουθία αριθμών $s[n] = s[nT_s]$ με $n=0, \pm 1, \pm 2, \dots$

Θεώρημα Δειγματοληψίας Nyquist



Ένα σήμα μπορεί να διασπαστεί σ' ένα άθροισμα ημιτονοειδών σημάτων και αυτός ο συνδυασμός είναι μοναδικός



Ένα σήμα δειγματοληψίας μπορεί να μετατραπεί στο αρχικό αναλογικό σήμα εάν η $f_s > 2f_{\text{highest}}$

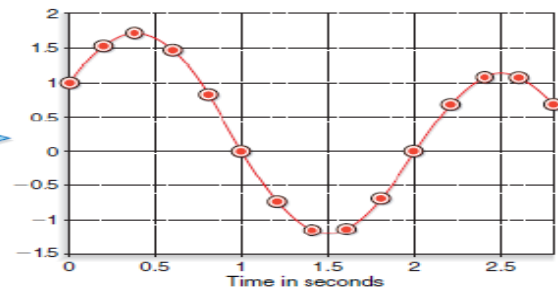
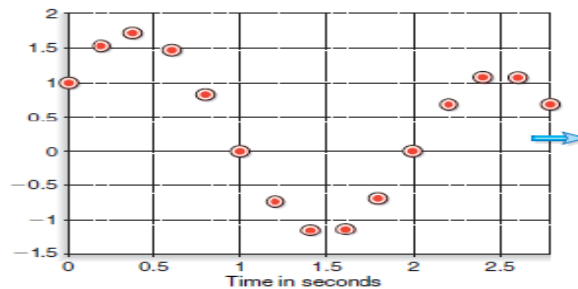
Θεώρημα Δειγματοληψίας Nyquist

Το εύρος ζώνης σήματος αναφέρεται στη διαφορά μεταξύ της f_{highest} από την f_{minimum} . Γενικά πρέπει $f_s > 2f_{\text{BW}}$.

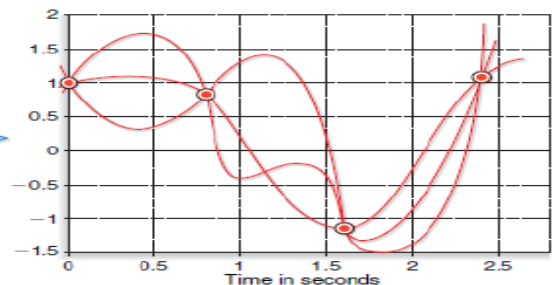
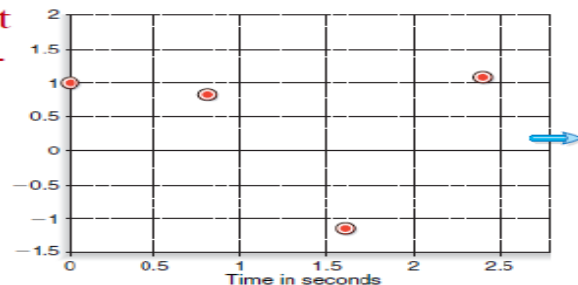
Signal Type	Signal Bandwidth	Minimum Sampling Rate	Rate Actually Used
Telephone-quality speech	3.5 kHz	7000 samples/s	8000 samples/s
Music	20 kHz	40,000 samples/s	44,100 samples/s
FM radio	200 kHz	400,000 samples/s	500,000 samples/s
Standard-definition television	6 MHz	12,000,000 samples/s	14,400,000 samples/s

Nyquist Rate

Signal sampled above the Nyquist rate and reconstructed.

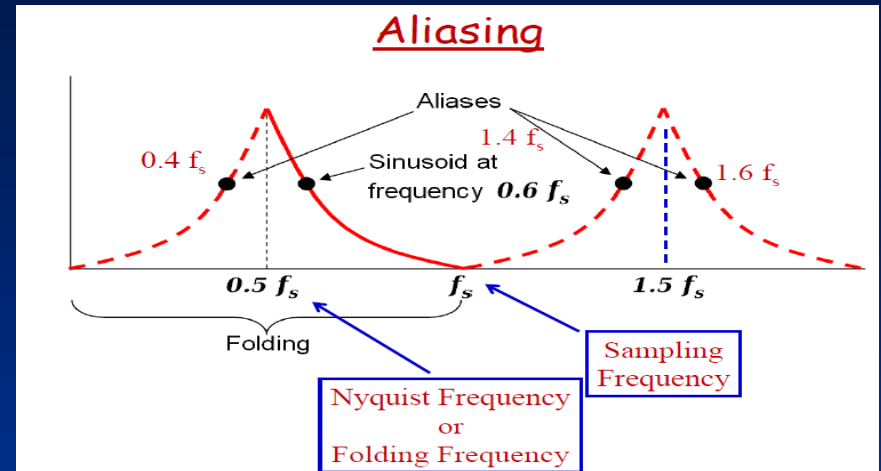
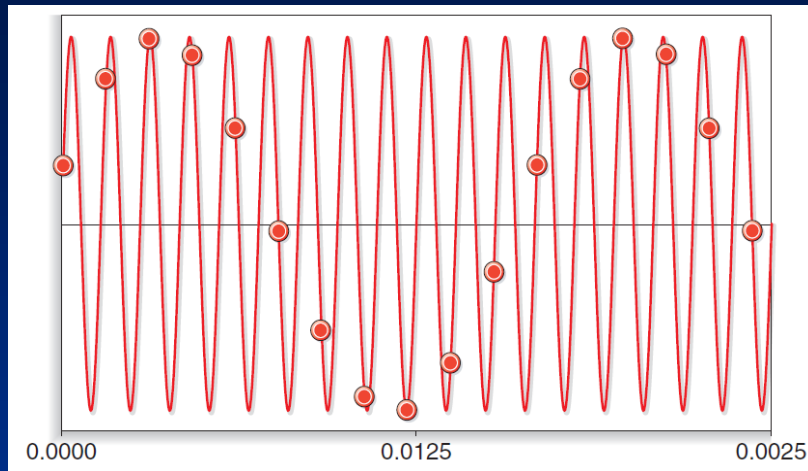


Signal sampled below the Nyquist rate. Many band-limited signals with bandwidth $> f_s/2$ that pass through the samples can be reconstructed.

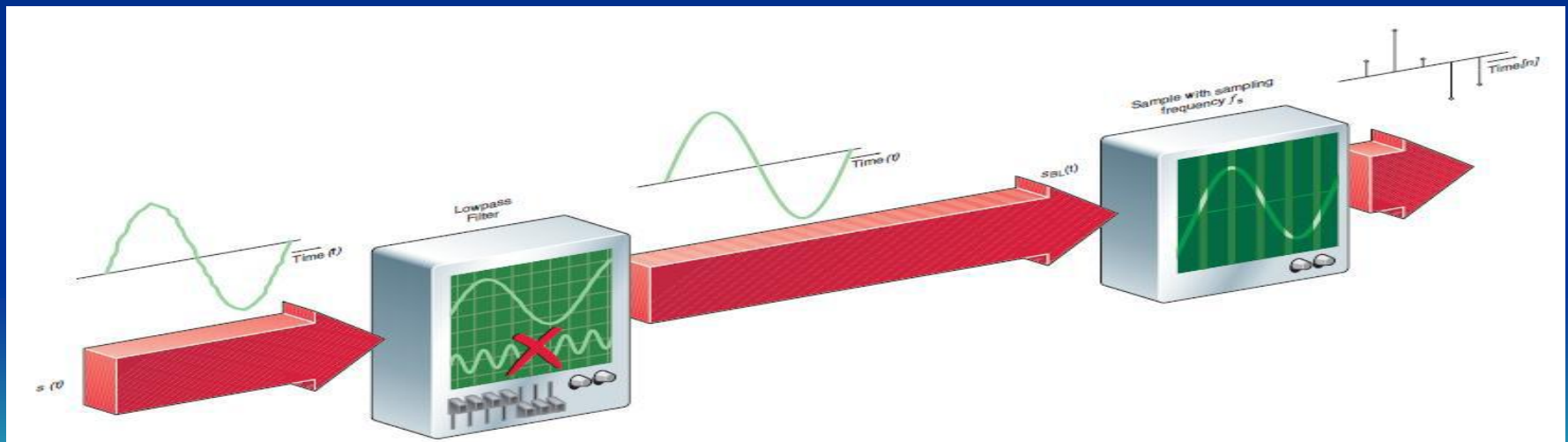


Which signal is correct?

Ψευδοαναδόμηση (aliasing)

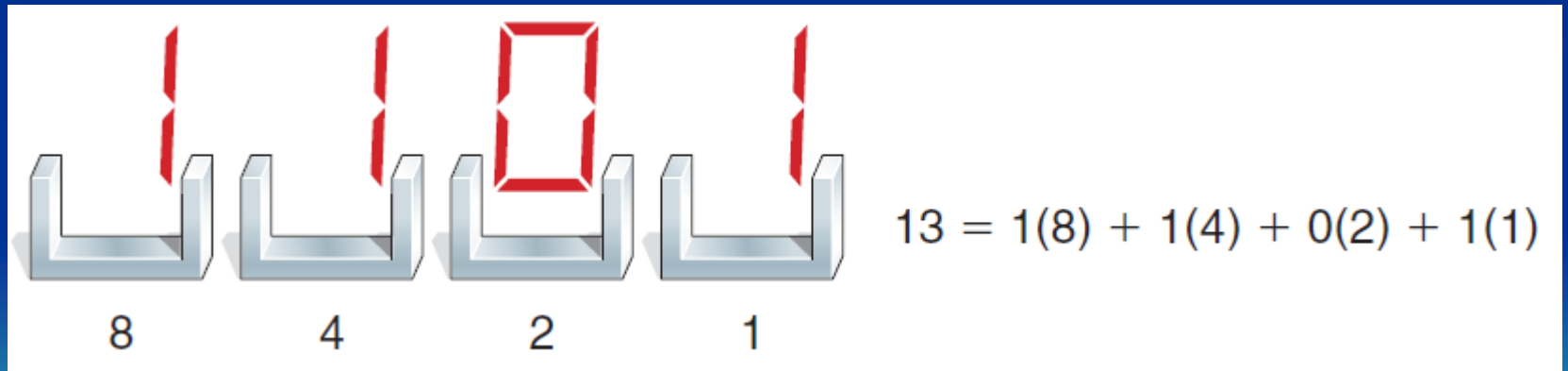
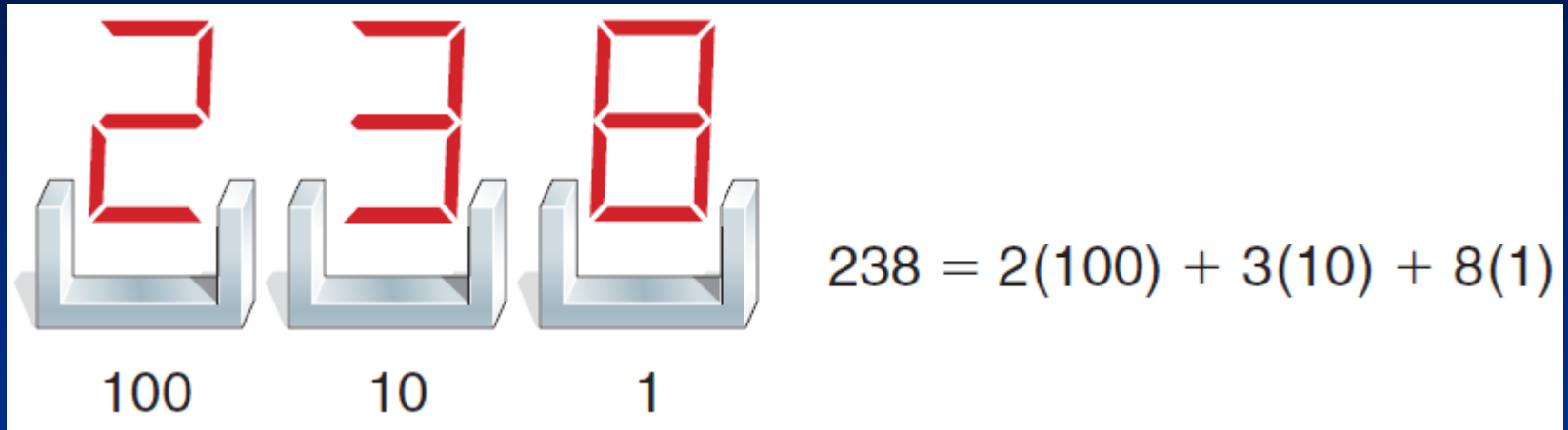


σήμα 720 Hz εμφανίζεται σαν 60 Hz αν $f_s = 660\text{Hz}$



Χαμηλοπερατό φίλτρο antialiasing προσθέτει χρονική καθυστέρηση- Απόδοση

Δυαδικοί αριθμοί - Η ψηφιακή επιλογή



Μετατροπή από δυαδική σε δεκαδική μορφή και αντίστροφα

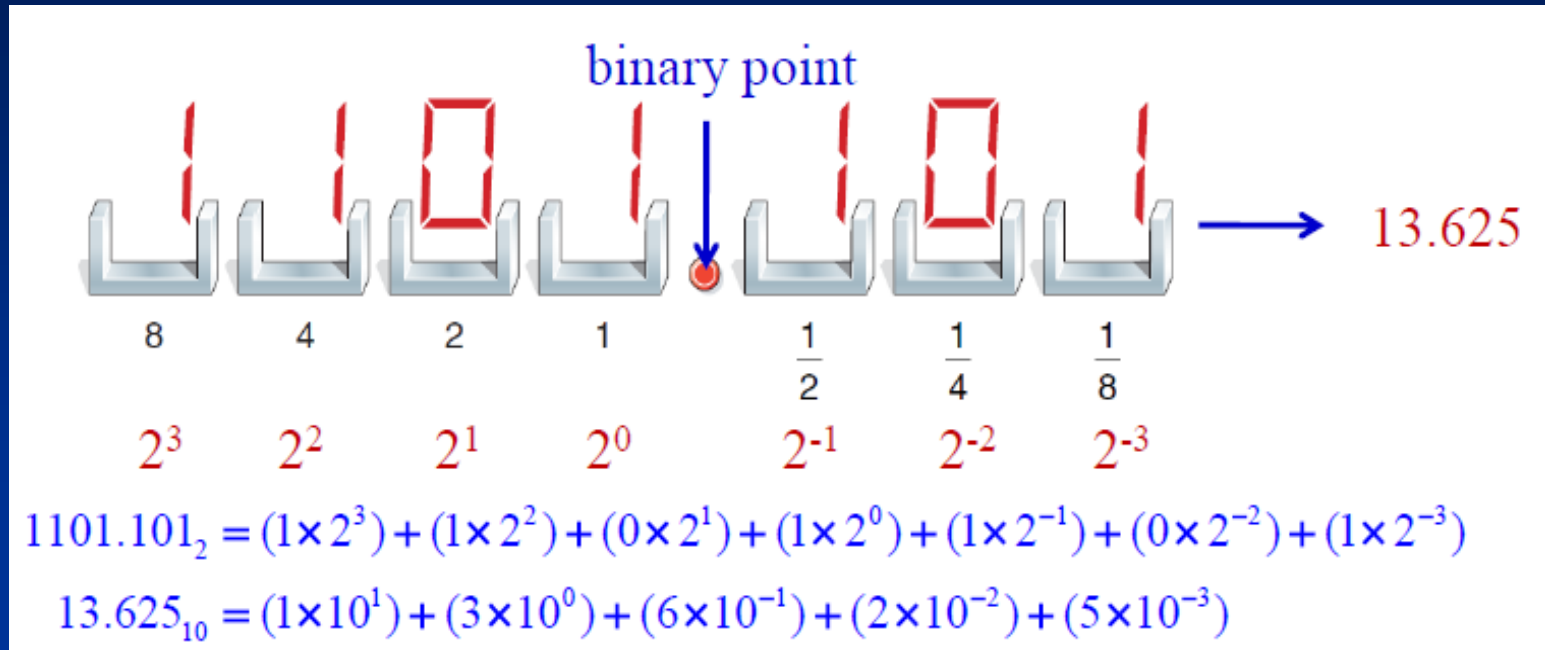
$11101110_2 = 238_{10} \longrightarrow$

$2^7 \quad 2^6 \quad 2^5 \quad 2^4 \quad 2^3 \quad 2^2 \quad 2^1 \quad 2^0$
 $128 \quad 64 \quad 32 \quad 16 \quad 8 \quad 4 \quad 2 \quad 1$

213
 $-128 \longrightarrow B_7=1$
 85
 $-64 \longrightarrow B_6=1$
 21
 $32 \longrightarrow B_5=0$
 $-16 \longrightarrow B_4=1$
 5
 $8 \longrightarrow B_3=0$
 $-4 \longrightarrow B_2=1$
 1
 $2 \longrightarrow B_1=0$
 $-1 \longrightarrow B_0=1$

$B_7(2^7) + B_6(2^6) + B_5(2^5) + B_4(2^4) + B_3(2^3) + B_2(2^2) + B_1(2^1) + B_0(2^0) = 213$
 $B_7(128) + B_6(64) + B_5(32) + B_4(16) + B_3(8) + B_2(4) + B_1(2) + B_0(1) = 213$
 $11010101_2 = 213_{10}$

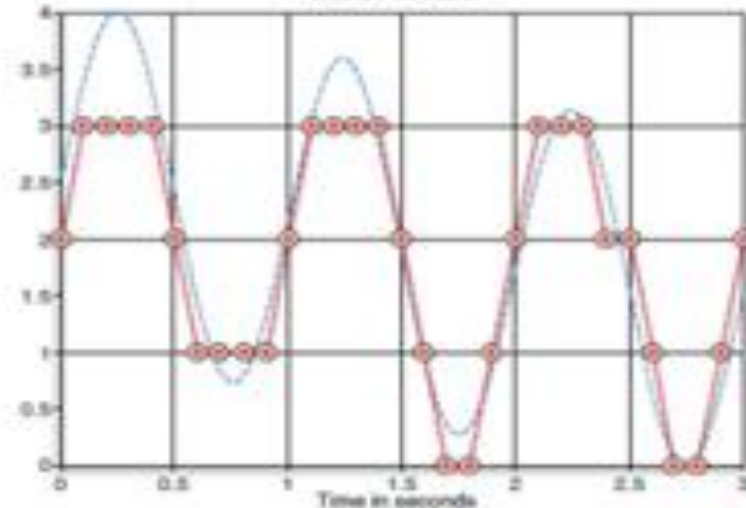
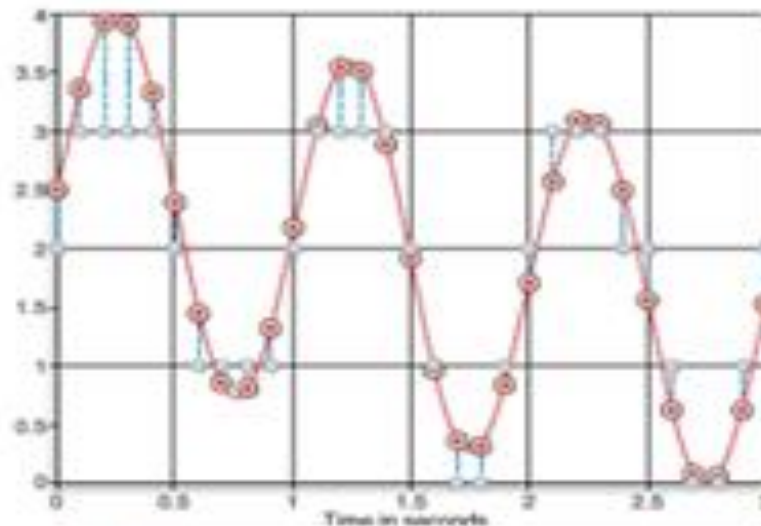
Μετατροπή από δυαδική σε δεκαδική μορφή και αντίστροφα



Χρησιμοποίηση Bits για αποθήκευση δειγμάτων: Κβαντοποίηση

True value	Quantized value	Binary number
2.5000	2	10
2.3783	3	11
2.9132	3	11
2.8966	3	11
3.3288	3	11
2.4183	2	10
1.4997	1	01
0.9179	1	01
0.8740	1	01
1.3712	1	01
2.2020	2	10
3.0304	3	11
3.5303	3	11
3.4644	3	11
2.8633	3	11
1.9261	2	10

Here we are storing each sample with only two bits (4 possible stored states: 0, 1, 2, 3).

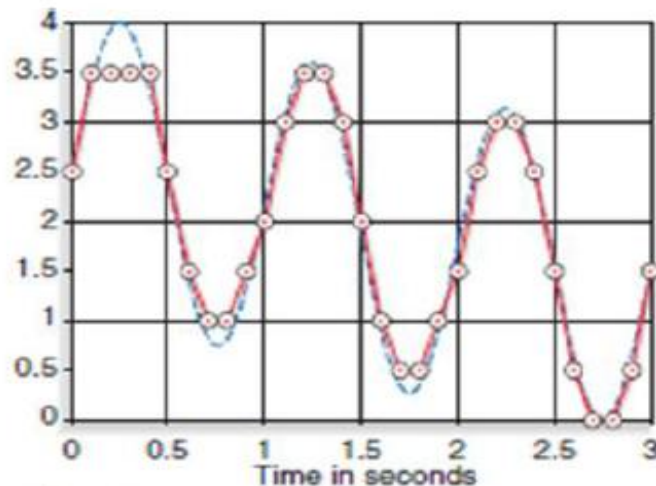


True value	Quantized value	Binary number
8.9901	1	01
0.3928	0	00
0.3430	0	00
0.0413	1	01
1.6800	2	10
2.5228	3	11
3.0333	3	11
3.0025	3	11
2.4328	2	10
1.5323	2	10
0.6359	1	01
0.9817	0	00
0.0761	0	00
0.6295	1	01
1.3060	2	10

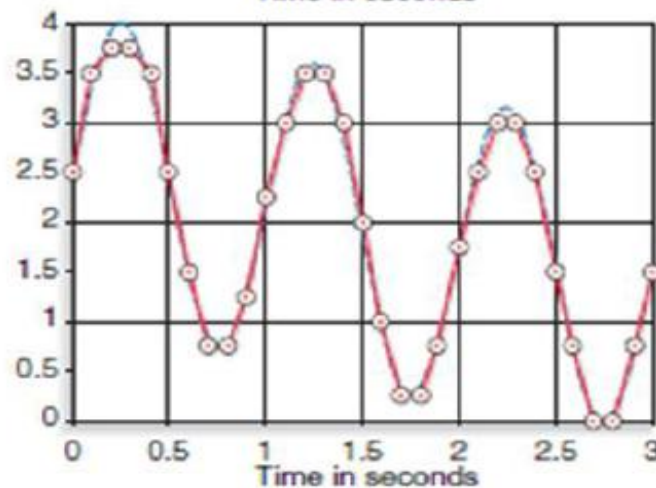
For each signal value $s[n]$, we then round the true value to the nearest of the four levels. This process of signal rounding is a form of quantization.

Digitization: Sampling & Quantization

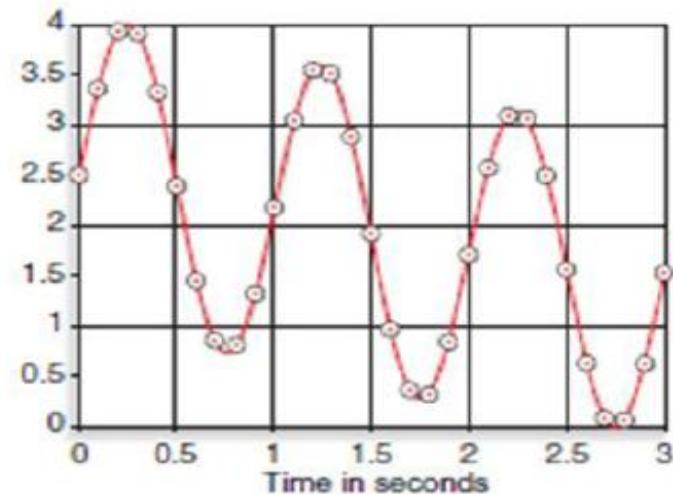
Χρησιμοποίηση Bits για αποθήκευση δειγμάτων: Κβαντοποίηση



3 Bits



4 Bits



16 Bits

Shown is an analog signal quantized using 3 bits, 4 bits, and 16 bits. Notice how accurate the samples are when stored using 16 bits.

ΒΙΒΛΙΟΓΡΑΦΙΑ

- Κ. Craig, *Electromechanical Engineering Systems*, Classroom notes, 2011.
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